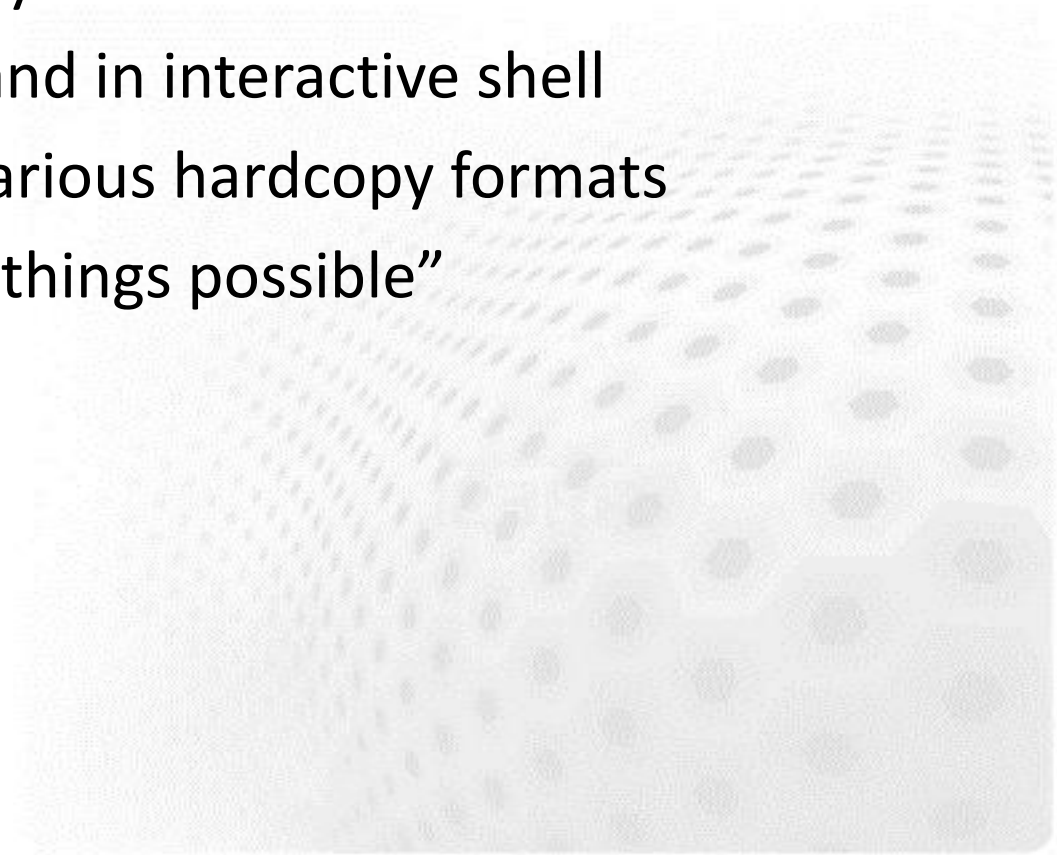


# VISUALIZATION WITH PYTHON



# Matplotlib

- 2D plotting library for python
- Can be used in scripts and in interactive shell
- Publication quality in various hardcopy formats
- “Easy things easy, hard things possible”
- Some 3D functionality



# Matplotlib interfaces

- Simple command style functions similar to Matlab

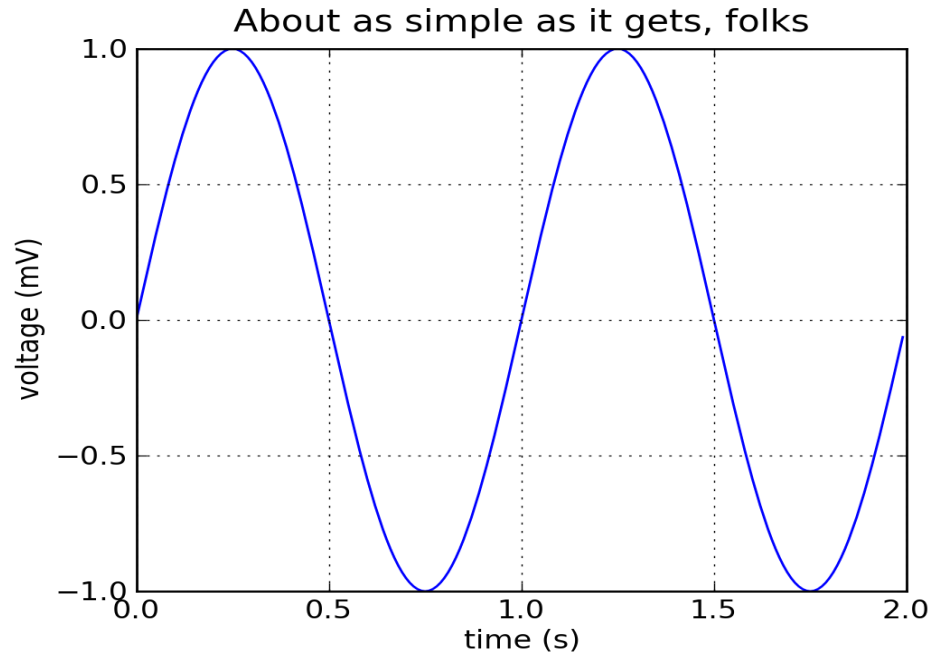
```
plot.py
import pylab as pl
...
pl.plot(x, y)
```

- Powerful object oriented API for full control of plotting

# Basic concepts

- Figure: the main container of a plot
- Axes: the “plotting” area, a figure can contain multiple Axes
- graphical objects: lines, rectangles, text
- Command style functions are used for creating and manipulating figures, axes, lines, ...
- The command style interface is stateful:
  - track is kept about current figure and plotting area

# Simple plot

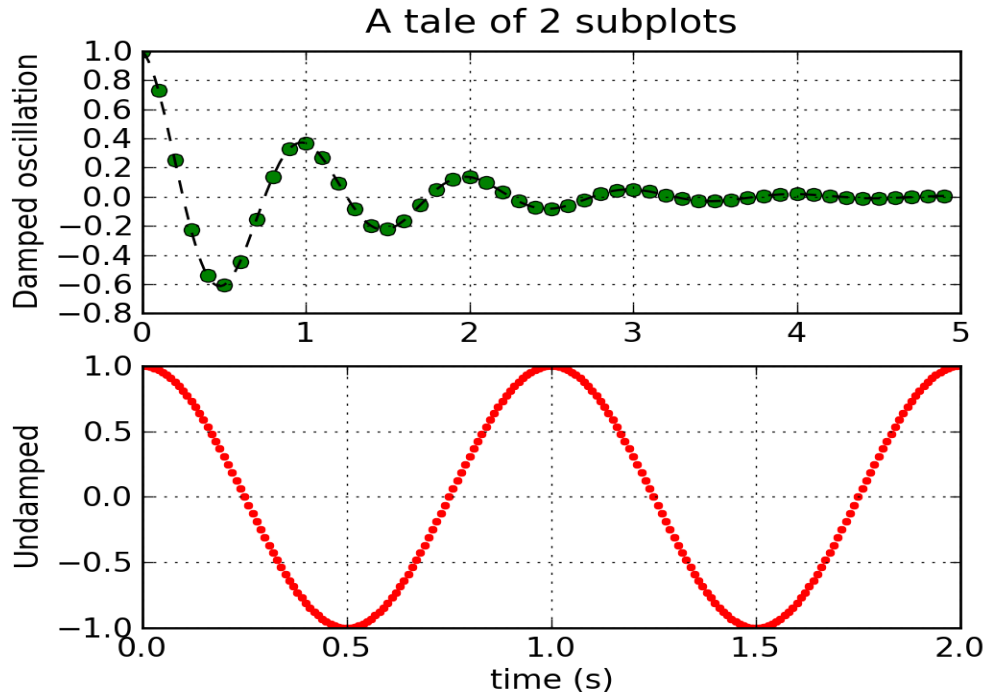


- **plot** : create a simple plot. Figure and axes are created if needed

# Interactive vs. batch mode

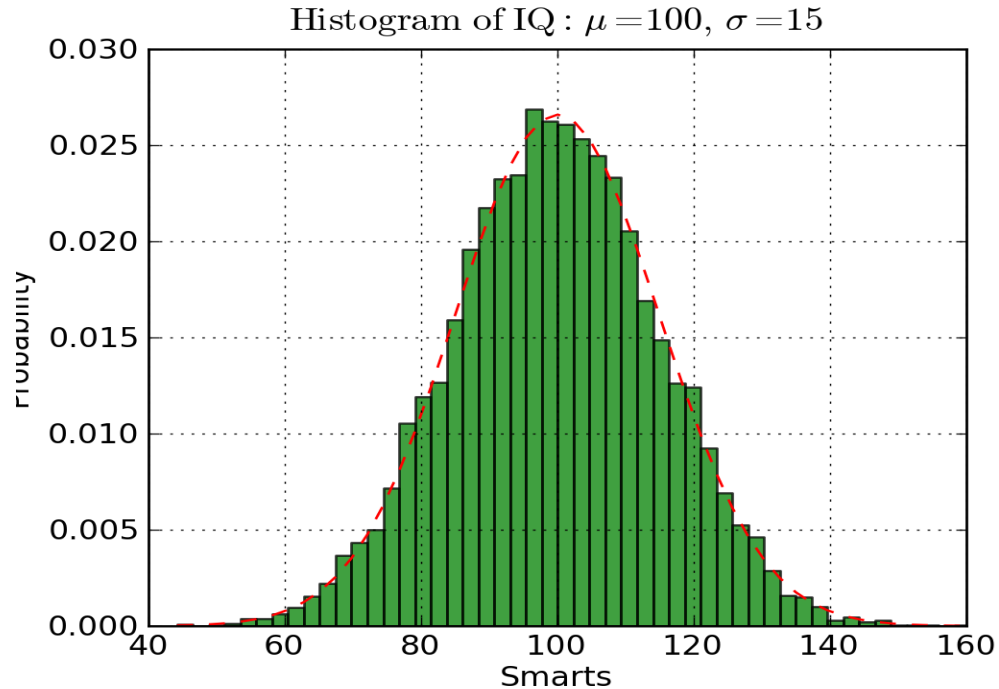
- In many installations batch mode is default
  - Figures do not show up without `show()` function
  - Batch mode is useful e.g. for writing out files during simulation and for heavy rendering
- Mode can be controlled as:
  - `ion()` : turn on interactive mode
  - `ioff()` : turn on interactive mode

# Multiple subplots



- **subplot** : create multiple axes in the figure and switch between subplots

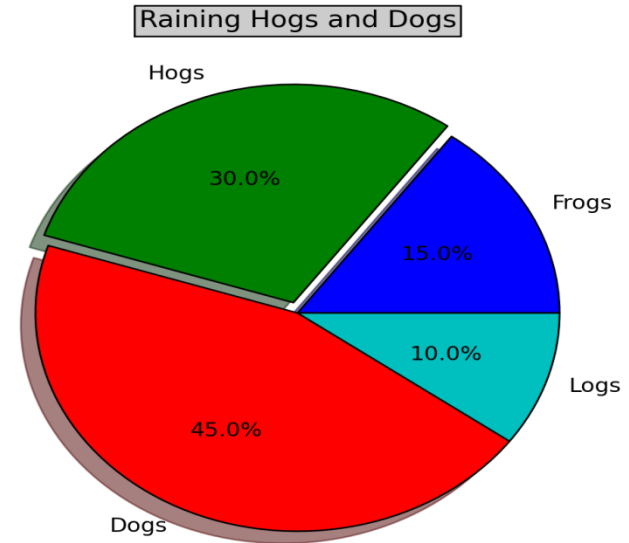
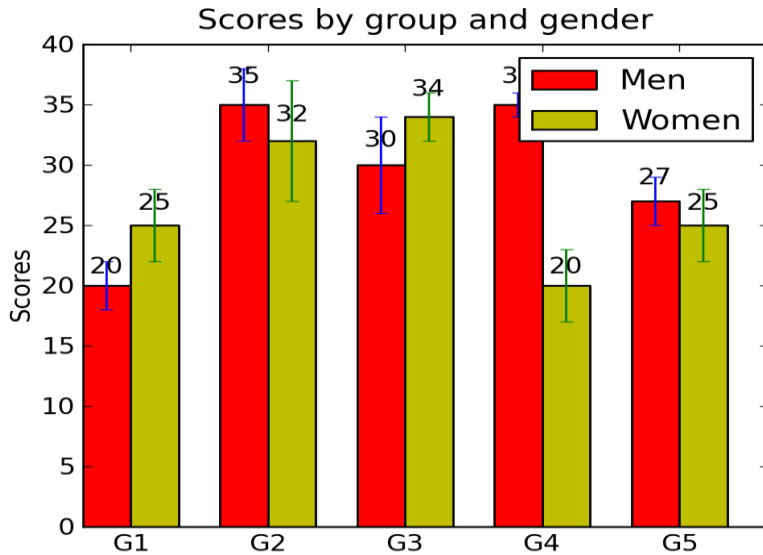
# Histograms



- **hist** : create histogram
- Latex can be used with matplotlib



# Bar and pie charts



➤ **bar** : bar charts

➤ **pie** : pie charts

# Summary of basic functions

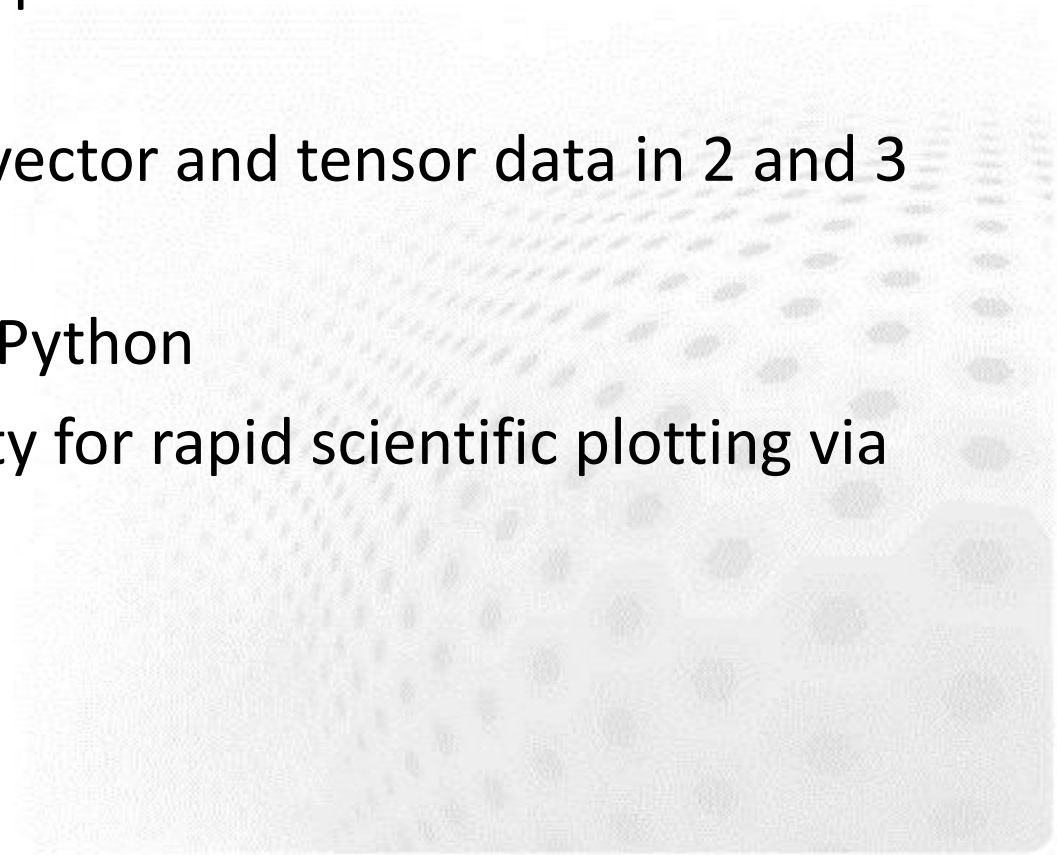
- Simple plot: `plot`
- Interactive vs. batch mode: `ion` / `ioff`
- Hardcopies: `savefig`
- Multiple plots: `subplot`
- Histograms: `hist`
- Bar charts: `bar`
- Pie charts: `pie`
- Switch plotting on top of existing figure: `hold`
- Contour plots: `contour`, `contourf`

# Summary

- Matplotlib provides a simple command style interface for creating publication quality figures
- Interactive plotting and different output formats (.png, .pdf, .eps)
- Simple plots, multiplot figures, decorations
- Possible to use Latex in text

# Mayavi

- General purpose, cross-platform tool for 3-D scientific data visualization
- Visualization of scalar, vector and tensor data in 2 and 3 dimensions
- Easy scriptability using Python
- Convenient functionality for rapid scientific plotting via mlab



# Simple example

## ➤ Surface described by three 2D arrays

```
>>> from mayavi import mlab
>>> from numpy import pi, sin, cos, mgrid
>>> dphi, dtheta = pi/250.0, pi/250.0
>>> [phi,theta] = mgrid[0:pi+dphi*1.5:dphi,0:2*pi+dtheta*1.5:dtheta]
>>> m0 = 4; m1 = 3; m2 = 2; m3 = 3; m4 = 6; m5 = 2; m6 = 6; m7 = 4;
>>> r = sin(m0*phi)**m1 + cos(m2*phi)**m3 + sin(m4*theta)**m5 +
cos(m6*theta)**m7
>>> x = r*sin(phi)*cos(theta)
>>> y = r*cos(phi)
>>> z = r*sin(phi)*sin(theta)
>>> mlab.mesh(x,y,z)
```

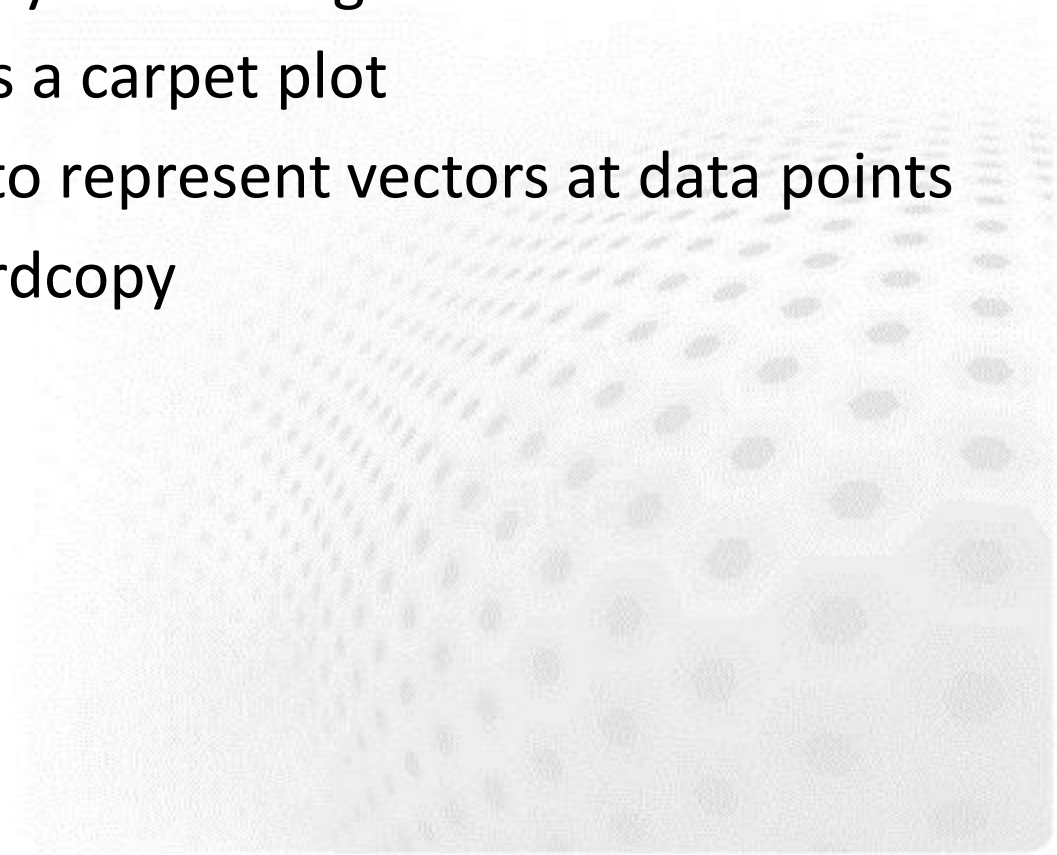
## Simple example 2

### ➤ Iso-surfaces for a 3D volume

```
>>> from mayavi import mlab
>>> import numpy as np
>>> x, y, z = np.ogrid[-5:5:64j, -5:5:64j, -5:5:64j]
>>> scalars = x * x * 0.5 + y * y + z * z * 2.0
>>> mlab.contour3d(scalars, contours=4, transparent=True)
```

## Additional basic functions

- **imshow** : view a 2D array as an image
- **surf** : view a 2D array as a carpet plot
- **quiver3d** : plot arrows to represent vectors at data points
- **savefig** : write out a hardcopy



# Summary

- Mayavi is easy-to-use tool for 3D visualization
- Surfaces, iso-surfaces, vector fields
- Hardcopies in various formats
- Vast set of more advanced features

