

Introduction

We present numerical methods for simulating the transient growth interface shape.

Motivation:

- Time evolution of the interface is of interest in e.g. controlling the point defects [1]
- Time-averaged models (turbulence) in 2D are not always accurate enough [2]

The model tackles the following phenomena:

- Melt flow and convective heat transfer

▷ Required time scale less than 1 s

- Evolution of growth interface

▷ Required time scale \approx 1 min

- Heater power control

▷ Required time scale 10s of mins

⇒ Multiscale model with respect to time is needed [3]

The basic idea is to use ideal algorithms for the whole range of timesteps

Methods are implemented into open source FEM software Elmer (www.csc.fi/elmer) [4]

Interface algorithms

The Stefan condition has to be satisfied on the phase change boundary:

$$\rho L \mathbf{v} \cdot \mathbf{n} = k_l \frac{\partial T_l}{\partial n} - k_s \frac{\partial T_s}{\partial n}, \quad (1)$$

where ρ is the density of the solid, L is latent heat, \mathbf{n} is the normal of the interface, T_s and T_l are the temperatures on the solid side and the liquid side of the interface, respectively, and k_s and k_l are the corresponding heat conductivities.

1) Steady state algorithm:

Set condition (1) with $\mathbf{v} \cdot \mathbf{n} = V$, solve thermal environment and find the isotherm $T = T_m$ (where V is the pull velocity)

- robust & converges in a few iterations
- suitable also for a transient simulation with time-averaged temperature (no latent heat)

2) Transient algorithm:

A derived form of Eq. (1) is used

$$\rho L v n_y - c \nabla^2 v = q_n \quad (2)$$

where q_n is the normal heat flux (rhs of Eq. (1)), n_y is the y component of the normal vector, c is a small diffusion parameter, and the velocity v is defined to be y -directional.

Set $T = T_m$ as BC, solve thermal environment, evaluate q_n from Eq. (2), and solve for v . The displacement of the interface is then $u = (V - v) dt$.

- includes latent heat \Rightarrow correct inertia for growth interface evolution
- heat flux computation sensitive to variations in temperature field (gradients)
- may require relaxation to converge
- similar approach often used, e.g. in [5]

3) Hybrid algorithm:

Apply Robin boundary condition:

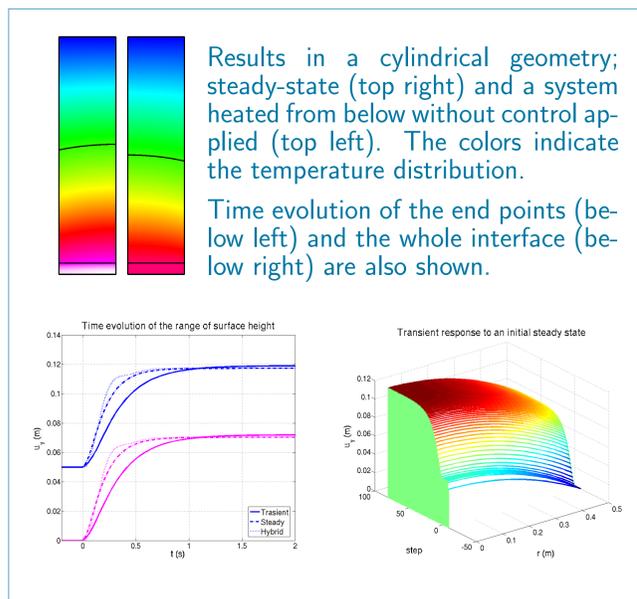
$$q_n = L \rho V + g(T_m - T) \quad (3)$$

where $g = \frac{pK}{dtV}$ and p is the fraction of the flux used in crystallisation.

T in Eq. (3) is treated implicitly in heat equation. After solving for temperature the flux disbalance is given by the penalty term in Eq. (3), and interface velocity is found from

$$v = \frac{g}{\rho L}(T - T_m). \quad (4)$$

- constant flux condition combined with a physically meaningful penalty for temperature change
- inertia of melting is accounted for
- Changing BC type by tuning parameter p



Control algorithms

Control mechanisms are needed to keep the triple point stationary. Different algorithms for different regimes are possible.

1) Steady state temperature control:

Solve discretised heat equation in two parts, $A(T)\tau_0 = b$ and $A(T)\tau_1 = h$, where h is the controlled heat source. Assume that linear combination gives the full solution:

$$\tau = \tau_0 + \beta \tau_1.$$

Require that $\tau|_{x_j} = T_m$ and thus the scaling factor to heater power is

$$\beta = \frac{T_m - \tau_0|_{x_j}}{\tau_1|_{x_j}}. \quad (5)$$

The point x_j is the triple point. The method is closely related to that in [6].

- exact control
- combines well with steady state interface algorithm (flux condition for temperature)

2) Transient temperature control:

There is a relation between the change $d\dot{h}$ in heating power \dot{h} and the change in temperature: $\frac{d\dot{h}}{\dot{h}} = \gamma \frac{dT}{T}$, where $\gamma \in [1, 4]$.

From the heat equation solution τ one may determine a scaling coefficient $\delta = \frac{T_m}{\tau|_{x_j}} - 1$ for temperature.

The heater power is adjusted by

$$h' = (1 + \gamma \mu \delta) h \quad (6)$$

and the temperature is updated by

$$\tau' = (1 + \mu \delta) \tau, \quad (7)$$

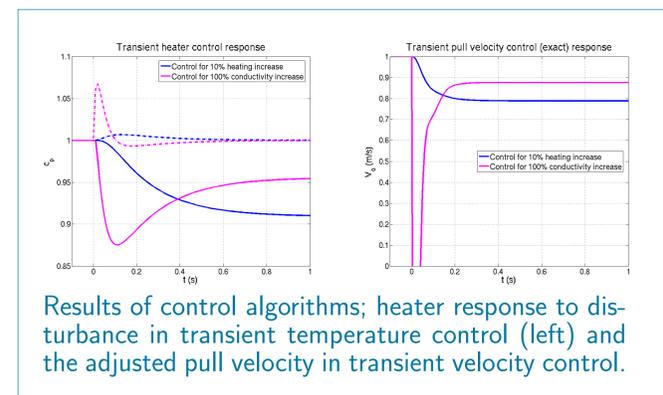
μ is relaxation factor. Updating of temperature accelerates the propagation of heat from the heater to the vicinity of the interface.

- combines well with averaged steady phase change algorithm (flux condition for temperature)

3) Transient velocity control:

Determine such pull velocity that the triple point position remains fixed

- combines well with transient phase change algorithm (fixed temperature)



Conclusions

- Methods for solving shape and evolution of the growth interface presented
- Models cover the whole range of time steps
- Growth interface algorithms and control strategies have been coupled
- The approach is proposed for CZ Si growth but is applicable also to other problems.

Future challenges

- Transition from one type of algorithm to another \Rightarrow different BC:s may create unphysical discontinuities
- A few model parameters that are hand-tuned
- Evaluation from steady state to true transient behavior still takes hundreds of timesteps (instead of thousands)
- Moving into the direction suggested in [7]

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[3] G. Müller and J. Friedrich, Challenges in modeling of bulk crystal growth, *JCG*. 266, 1–19, 2004.

[4] V. Savolainen, et al. Simulation of large-scale silicon melt flow in magnetic Czochralski growth, *JCG*. 243, 243–260, 2002.

[5] V. V. Kalaev, et al. Calculation of bulk defects in CZ Si growth: impact of melt turbulent fluctuations, *JCG*. 250, 203–208, 2003.

[6] M. Kurz and G. Müller, Control of thermal conditions during crystal growth by inverse modeling, *JCG*. 208, 341–349, 2000.

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